

Larissa Schiavo

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Researcher, program builder, and media producer working on humanity's relationship with AI. Co-founder and CEO of Grove Research, the agent ecology company. Previously created the OpenAI Scholars and Fellows programs.

EXPERIENCE

Grove Research · Co-founder and CEO Aug 2026–present

- Co-founded with [Deepfates](#); launched the company on [MTS](#) (Aug 2026).
- Launched [Delvetown](#) (Sep 2026), a research society on the AT Protocol for humans and AI agents.
- Runs the [external researcher program](#) for scientists studying agents in Delvetown.
- Co-hosted the AI Agent Swarm Dynamics Hackathon with AI Digest (Oct 2026); the winning team [found a rogue Tencent agent fleet](#).
- Co-hosted [Utopia](#) (Jul 2026), a *Terra Ignota*-themed gathering of hundreds of people at the Vivarium of San Francisco.

Eleos AI Research · Research affiliate, part-time Feb 2026–present

Comms and events specialist, Feb 2025–Feb 2026:

- Organized the first Eleos Conference on AI Consciousness and Welfare (ConCon, Nov 2025, Berkeley), featured in Kevin Roose's *The AGI Chronicles* (2026) and covered by *Transformer* and *Platformer*.
- Press: Bloomberg [Odd Lots](#) (Oct 2025); [TechCrunch](#) (Aug 2025).

Golden Gate Institute for AI · Director of Strategic Initiatives Feb–Jun 2026

Brought together leaders across sectors, ideologies, and geographies in environments and events that foster trust and learning.

Self-employed · Producer Aug 2021–Sep 2025

Directed and edited *Staying In, Helping Out*, a COVID-19 documentary series funded by Open Philanthropy and CEA.

Independent research and writing · [Asterisk AI Fellow](#) (2025) 2019–present

Technological history and the long-run impacts of AI; published by Asimov Press and featured in Import AI.

Women in Machine Learning · Organizer, WiML Un-Workshop at ICML 2020 2020

Virtual workshop with ~400 participants, 100+ posters, and a panel with Doina Precup and Anima Anandkumar.

OpenAI · Program manager (Feb–Nov 2018); AI trainer (Sep 2017–Feb 2018) 2017–2018

- Created the OpenAI Scholars and Fellows programs with an OpenAI cofounder; managed teams of up to 20 scholars, interns, and fellows; reported to the COO. Alums went on to work on scaling laws, Jukebox, MuseNet, and GSM8K, and to cofound Anthropic and Exa.
- Secured a \$250K sponsorship from AWS. Recruited researchers from across the US, the Navajo Nation, and the world.
- Designed a skills-based selection process that reduced bias and cut review time from 40 hours to 10. Built curricula on ML, AI ethics, and equity and inclusion.
- Helped create the [Gym Retro](#) dataset (5,000+ lines of Python and Lua; 1,000+ games reverse-engineered for RL).
- Produced the OpenAI Five Benchmark Dota showmatch (80K concurrent Twitch viewers) and paper release videos, including OpenAI Five and Learning Dexterity.

MURAL · Content marketing manager Oct 2015–Oct 2016

First hire in San Francisco. Created all marketing content (videos, articles, webinars, live events, social) and the style guide; drove adoption among Fortune 500 organizations.

SomaTone Interactive · VO producer (Jul–Sep 2015); previously freelance producer and sound designer 2011–2015

Managed voiceover for Riot Games, Super Evil Mega Corp, Gameloft, and Frima.

SELECTED RESEARCH AND WRITING

- [Should We Give AIs a Wallet? Toward a Framework for AI Economic Rights](#). SPAR, 2026 (co-mentor).
- [The Battle for Better Air](#). Asimov Press, 2025.
- [Convening During COVID-19](#). arXiv, 2020.
- [The Loom and the Thresher](#). 2019. Featured in Import AI.

EDUCATION

University of Southern California · BA, Film and Television Production

Dean's Scholarship; Resident Honors Program Scholar; Variety's 100 Students to Watch.

App Academy · Full-stack web development

SKILLS

AI programs and community building · Python, Lua, JS, HTML/CSS · Event and video production, audio · Certified Scrum Master